

Press Release  
For immediate release

## Hong Kong eSports Federation Hosts Spring Reception at the Cyberport E-sports Venue

*More than 180 E-sports professionals gather to wish for industry prosperity*

Hong Kong, 13 February 2019 – Cyberport has been spearheading the development of the electronic sports (E-sports) industry in Hong Kong in tandem with the government's policies and in concert with the industry. Yesterday (12 February), the Hong Kong eSports Federation (HKESF) organised a spring reception in collaboration with Cyberport at the E-sports venue in Cyberport Arcade. More than 180 representatives and stakeholders of the E-sports industry attended the event to celebrate the Chinese New Year and to exchange views on industry development.

The spring reception featured 15 tables of *poon choi* feasts and E-sports competition for the guests to show off their E-sports prowess and to experience the venue's professional E-sports facilities. Traditional festive activities, such as lucky draw and lion dance were also on the programme.

Photo captions:



Photo 1: (From left to right) Legislative Councillor Charles Mok, HKESF CEO Derek Cheung, Cyberport CEO Peter Yan and HKESF Vice Chairman Roy Kwong perform the eye-dotting ceremony for a lion dance to wish the E-sports industry a year of prosperity.



Photo 2: Cyberport CEO, Peter Yan, delivers the opening remarks at the spring reception. He says that the E-sports industry is rapidly sprouting in Hong Kong, Cyberport will continue to work closely with the industry to capture the development and business opportunities brought by a series of E-sports industry chains.



Photo 3: Industry players show off their E-sports prowess and experience the venue's professional E-sports facilities during the E-sports competition. The venue will be equipped with facilities such as combat arena, lighting and audio systems, large screens for e-sports competitions, filming equipment, simulcast system, as well as high-speed network connection. The venue can accommodate about 500 spectators and is suitable for hosting small to medium-scale e-sports competitions and training sessions.



Photo 4: Stakeholders of the E-sports industry gather at the Cyberport E-sports venue to exchange news and views.

Please download the high-resolution photos from [this link](#).

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### About Cyberport

Cyberport is an innovative digital community with over 1,200 technology companies. It is managed by Hong Kong Cyberport Management Company Limited, which is wholly owned by the Hong Kong SAR Government. With the vision to become a main force in developing the digital tech industry as a key economic driver of Hong Kong, Cyberport is committed to nurturing youth, start-ups and entrepreneurs to grow in the digital industry by connecting them to strategic partners and investors, driving collaboration with local and international business partners to create new opportunities, and accelerating digital adoption amongst corporates and SMEs.

Cyberport focuses on building five key clusters of digital tech, namely E-sports/digital entertainment, FinTech, AI/big data, smart city/smart living, and blockchain solutions, to foster the development of Hong Kong into a "Smart City". With a committed team of professionals providing all rounded value added services to support our digital community and an array of state-of-the-art tech facilities, Cyberport is the flagship for Hong Kong's digital tech industry.

For more information, please visit [www.cyberport.hk](http://www.cyberport.hk)

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